CFFI and PyPy

Armin Rigo

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CFFI

- created in 2012
- successful project according to PyPI
- 3.4 million downloads for January
- total 22.3 millions, 25th place on pypi-ranking.info
  - Django is 31st
- some high-visibility projects have switched to it (Cryptography)
success: harder to say for sure
more later
CFFI

- call C from Python
- CFFI = C Foreign Function Interface
- shares ideas from Cython, ctypes, LuaJIT’s FFI, SWIG...
CFFI demo

$ man getpwnam

SYNOPSIS

#include <sys/types.h>
#include <pwd.h>

struct passwd *getpwnam(const char *);
The passwd structure is defined in `<pwd.h>` as follows:

```c
struct passwd {
    char *pw_name; /* username */
    char *pw_passwd; /* user password */
    uid_t pw_uid; /* user ID */
};
```
import cffi
ffibuilder = cffi.FFI()

ffibuilder.cdef(""
    typedef int... uid_t;
    struct passwd {
        uid_t pw_uid;
        ...
    };
    struct passwd *getpwnam(const char *);
"""
CFFI demo

```python
def set_source(lib, source):
    for entity in source:
        comp = compile_entity(entity)
        lib.add(comp)
```

... and put that in pwuid_build.py
CFFI demo

```
python pwuid_build.py
```

creates _pwuid_cffi.so
CFFI demo

from _pwuid_cffi import lib
print lib.getpwnam("username").pw_uid

- That's all folks
from _pwuid_cffi import ffi, lib

- **lib** gives access to all functions from the cdef
  - like `lib.getpwnam()`
- **ffi** gives access to a few general helpers
ffibuilder.cdef(""
int fool(int a, int b);

typedef ... Window;
Window *make_window(int w, int h);
void hide_window(Window *);
"""
"""
>>> p = ffi.new("char[]", "Some string")
>>> p
<cdata 'char[]' owning 12 bytes>

>>> p[1]
'o'

>>> q = lib.getpwnam(p)
>>> q
<cdata 'struct passwd *' 0x12345678>

>>> q.pw_uid
500
>>> q = lib.getpwnam("root")
>>> q
<cdatal struct passwd *' 0x12345678>

>>> ffi.cast("void *", q)
<cdatal void *' 0x12345678>

>>> int(ffi.cast("intptr_t", q))
305419896

>>> hex(_)
0x12345678
```python
>>> p
<struct passwd * 0x12345678>

>>> p.pw_uid
500

>>> p.pw_name
<char * 0x5234abcd>

>>> fffi.string(p.pw_name)
"username"
```
```python
>>> x = X()
>>> h1 = ffi.new_handle(x)
>>> h1
<cdata 'void *' handle to
    <X object at 0x123456>>
>>> lib.save_away(h1)

>>> h2 = lib.fish_again()
>>> h2
<cdata 'void *' 0x87654321>

>>> ffi.from_handle(h2)
<X object at 0x123456>
```
supports more or less the whole C
there is more than this short introduction suggests
CFFI

- in real life, you want to provide a Pythonic API to a C library
- you write Python functions and classes implementing it
- all CFFI objects like `<cdata 'foo *'>` are hidden inside
(other use cases:
  call C code that you write yourself, not a separate C library
  API versus ABI mode: can also run in a ctypes-like way if you
don’t want to depend on any C compiler at all
  support for "embedding" Python inside some other non-Python
  program
  now you really never need the CPython C API any more)
CFFI

▶ see the docs: http://cffi.readthedocs.org/
PyPy
PyPy

- a Python interpreter
- different from the standard, which is CPython
- main goal of PyPy: speed
$ pypy
Python 2.7.10 (7e8df3df9641, Jun 28 2016)
[PyPy 5.3.1 with GCC 6.1.1] on linux2
Type "help", "copyright", "credits" or
>>>>> 2+3
5
>>>>>
PyPy

- run `pypy my_program.py` instead of `python my_program.py`
- contains a JIT compiler
PyPy: Garbage Collection

- "moving, generational, incremental GC"
- objects don’t have reference counters
- allocated in a "nursery"
- when nursery full, surviving objects are moved out
- usually works on nursery objects only (fast), but rarely also perform a full GC
PyPy: C extensions

- PyPy works great for running Python
- Less great when there are CPython C extension modules involved
- Not directly possible: we have moving, non-reference-counted objects, and the C code expects non-moving, reference-counted objects
PyPy: C extensions

- PyPy has still some support for them, called its `cpyext` module.
- Emulate all objects for C extensions with a shadow, non-movable, reference-counted object.
- `cpyext` is slow.
- It should "often" work even with large libraries (e.g. `numpy` support is mostly there).
but, hey, if you need performance out of Python and don’t rely critically on C extension modules, then give PyPy a try
  ▶ typical area where it works well: web services
CPython C API: the problem

- CPython comes with a C API
- very large number of functions
- assumes objects don’t move
- assumes a "reference counting" model
actually, the API is some large subset of the functions inside CPython itself
CPython C API

- easy to use from C
- historically, part of the success of Python
further successful tools build on top of that API:
  ▶ SWIG
  ▶ Cython
  ▶ and other binding generators
  ▶ now CFFI
but CFFI is a bit different
  - it does not expose any part of the CPython C API
  - everything is done with a minimal API on the ffi object which is closer to C
  - ffi.cast(), ffi.new(), etc.
  - that means it can be directly ported
CFFI and PyPy

-we have a PyPy version of CFFI
-the demos I have given above work equally well on CPython or on PyPy
-(supporting PyPy was part of the core motivation behind CFFI)
CFFI: performance

- in PyPy, JIT compiler speeds up calls, so it’s very fast
- in CPython, it doesn’t occur, but it is still reasonable when compared with alternatives
- main issue is that we write more code in Python with CFFI, which makes it slower on CPython---but not really on PyPy
CFFI: summary

- call C from Python
- works natively on CPython and on PyPy
  - and easy to port to other Python implementations
- supports CPython 2.6, 2.7, 3.2 to 3.5, and is integrated with PyPy
CFFI

- independent on the particular details of the Python implementation
  - using CFFI, you call C functions and manipulate C-pointer-like objects directly from Python
  - you do in Python all logic involving Python objects
  - there are no (official) ways around this API to call the CPython C API, and none are needed
two reasons to switch to it :-)
  - easy and cool
  - better supported on non-CPython implementations

http://cffi.readthedocs.org/