udemy Lessons Learned after 190M Lessons Served

Disclaimer

UDEMY BY THE NUMBERS

We serve a huge, global community of students and instructors and we're growing every day.





() **9,000,000+** Minutes of Video Content

80+ Course Languages

Lesson 1 - Keeping a Culture Alive

Culture is a foundation

- · Preserving and passing it along is essential
- · A good onboarding process helps with that
 - · Get from developer to Udemy engineer in a short time
 - · Automation makes life easy-ish
 - Standardized development environment (with VMs, Docker)
 - You can really deploy the app on day #1 (I did on week #1)
- Dogfooding internal courses using our own platform
- · Communications hundreds of people on 3 continents, all need to be on the same page
 - Slack (we just moved from Hipchat)
 - · Standups with hangouts
 - · All meeting rooms hangout-capable
- · Use automation to enforce it
 - · Love for standards (PEP-8) and automated tests is enforced by our faithful robots
 - You can't push bad code
 - You can't merge questionable code
- · We use custom tools to make accidents less likely
 - ... even though it doesn't always work

Room for improvement

- We currently have a shared database used in some development and testing
 - All kinds of odd side-effects
- We are moving to small individual DBs for everyone
- We constantly make small improvements to the dev environment, adding code that helps debugging etc

Lesson 2 - Measure Everything, in bulk

Metrics, metrics, metrics

- · Applications collect relevant metrics all the time
- Measuring at scale stop tracking individual events, start tracking trends.
 - Sentry and Datadog
 - Google Analytics
- · A-B tests and feature flags
 - *KNOW* how something will impact us
 - · and explore what-if scenarios
- Be mindful of distributions
- Measure quickly large user bases can amplify trends

Lesson 3 - Question Everything

"They (Netscape) did (delay a new version by 3 years). They did it by making the single worst strategic mistake that any software company can make:

They decided to rewrite the code from scratch"

-Joel Spolsky, "Things You Should Never Do, Part I"

Moving from PHP

- A custom-built framework
- · That new hires needed to be trained on
 - Increasing onboarding costs
 - Long ramp-up time
- · Without adequate test support
 - · Maintenance becomes walking on a minefield
 - Developers start to optimising for avoiding breakage rather than the best (most reliable, most readable, most performant) solution

Choosing the way out

- Evaluated multiple options
 - Laravel
 - Node
 - Django
 - Rails
 - Play

This was a serious project

What Udemy got in the end

- Django-based application
 - Legacy-free
 - Python 3
- Much shorter developer onboarding
- Great test coverage (88%)
- · Lots of new features
- A consistent codebase
- And some scar tissue where PHP and Django coexisted
 - Odd table names (that's really a minor thing)
 - Sometimes, we need to fight the opinionated framework we chose

What Udemy learned

- It takes a while (2 years to complete)
- It's a serious commitment (30% of the engineering team on it)
- Incremental (avoid tempting fate)
- It's easy to lose sight of the goal and get demotivated
- Release early, release often (so that course can be changed quickly)
- Enforce good practices (flake8, testing, mandatory coverage)

Lesson 4 - The Mission Matters

Help anyone learn anything

Anyone can teach something to someone else

Impact

1 in 3 Udemy students are starting or growing their own businesses

Lots of instructors are full-time Udemy instructors

This is Len

Len has been with Udemy from the start. After a career in copywriting, he got involved with Udemy to keep busy, share his passion, and slide gracefully into semi-retirement. He's now got a second career, having taught more than 50,000 students across his 11 courses.



By enabling this transformation in education, we empower people to change their lives

Thank you



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