Brewing beer with Python

Chesco Igual @chescales



What shalt thou learn?

- Building an IoT backend -
- Technologies, Protocols and Tools -
 - Backend considerations -
 - Meet a full running architecture -
 - Learn to brew beer -

What shalt thou learn?

- Building an IoT backend -
- Technologies, Protocols and Tools -
 - Backend considerations -
 - Meet a full running architecture -
 - Learn to brew beer -

MiniBrew



So what is it?





So what is it?



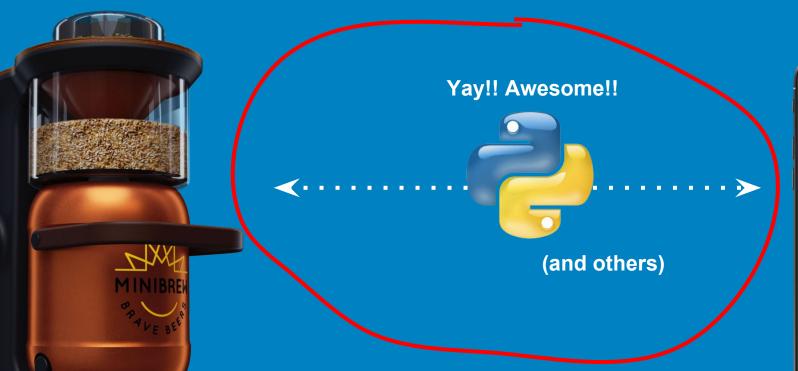
Yay!! Awesome!!



(and others)



So what is it?





Let's go technical

Real-time data

- REAL-TIME DATA -

Security

- REAL-TIME DATA -
 - SECURITY -

Obfuscation

- REAL-TIME DATA -
 - SECURITY -
 - OBFUSCATION Authentication

- REAL-TIME DATA -
 - SECURITY -
 - OBFUSCATION -

Two-way

- AUTHENTICATION - COmmunication

- REAL-TIME DATA -
 - SECURITY -
 - OBFUSCATION -
- AUTHENTICATION -
- Z-WAY COMMUNICATION -

Resiliency

- REAL-TIME DATA -
 - SECURITY -
 - OBFUSCATION -
- AUTHENTICATION -
- Z-WAY COMMUNICATION -
 - RESILIENCY -

Lightweight

- REAL-TIME DATA -
 - SECURITY -
 - OBFUSCATION -
- AUTHENTICATION -
- Z-WAY COMMUNICATION -
 - RESILIENCY -
 - LIGHTWEIGHT -

- LAST KNOWN STATUS -
 - DEBUGGING -
 - ADMIN SITE -
 - MOBILE APP API -
 - RAINBOWS, ETC. -

What thou shalt take care about too...

- SCALABILITY -
- PROVEN TECHNOLOGIES -
 - SMALL TECH STACK -
 - ERROR TRACKING -
- REDUCE DATA TRANSFER -
 - DOCUMENTATION -

What thou shalt take care about too...

- SCALABILITY -
- PROVEN TECHNOLOGIES -
 - SMALL TECH STACK -
 - ERROR TRACKING -
- REDUCE DATA TRANSFER -
 - DACUMENTATION -

when I read the project specs for the first time





Source: thecodinglove.com

Step by Step

Communications Protocol

Communication Protocols

AMAR

HTTP

MATT COAP

XMPP

DD5

Communication Protocols

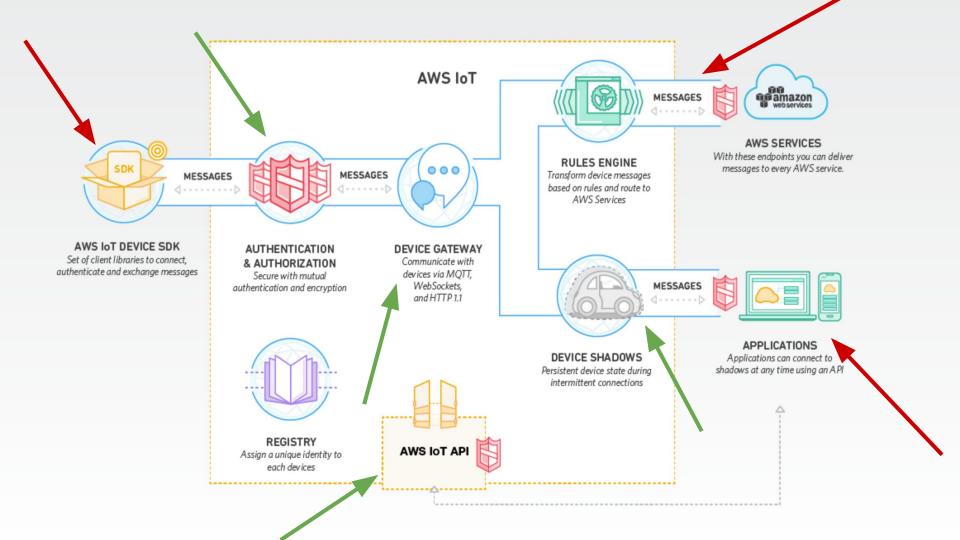


Comprehensive IoT Backend Solutions

Amazon IoT



AWS IoT



So then...?

PROJECT REQUIREMENTS

- REAL-TIME DATA
 - SECURITY
 - OBFUSCATION X
- AUTHENTICATION
- Z-WAY COMMUNICATION
 - RESILIENCY

- LIGHTWEIGHT
- LAST KNOWN STATUS
 - DEBUGGING -
 - ADMIN SITE -
 - MOBILE APP API
 - RAINBOWS, ETC. 🔀

EXTRAS

- SCALABILITY
- PROVEN TECHNOLOGIES
 - SMALL TECH STACK
 - ERROR TRACKING -
- REDUCE DATA TRANSFER
 - DOCUMENTATION

Let's set up our own (get a broker...)

Options?







CloudMQTT







Options?

- **Fig. 1** Top player for many years
- Scalability proven (vertical and horizontal)
- **Can convert from MQTT to other protocols (AMQP)**
- **No payment per use**
- **Familiarity**



Extra bonus!









???



Extra bonus!









Now what? Let's talk to that broker

Eclipse library

https://github.com/eclipse/paho.mqtt.python

```
import os
import re
import datetime
import paho.mgtt.client as mgtt
# The callback for when the client receives a CONNACK response from the server.
def on connect(client, useroata, rc):
    print("Connected with result code "+str(rc))
    # Subscribing in on_connect() means that if we lose the connection and
    # reconnect then subscriptions will be renewed.
    client.subscribe("test/europython/+")
def on_disconnect(client, userdata, rc):
    print("Disconnected with result code "+str(rc))
# The callback for when a PUBLISH message is received from the server.
def on message(client, userdata, msg):
    if msq.topic == "test/europython/chesco":
        print("I have received my own message :(")
    else:
        print('Received message from not understandable topic {}: "{}"'
              .format(msg.topic, msg.payload))
client = mqtt.Client()
client.on_connect = on_connect
client.on message = on message
client.on disconnect = on discornect
client.username_pw_set('root', 'toor') # Stag
client.connect(host="broker.mydomain.com", port=8883, keepalive=50)
# Blocking call that processes network traffic, dispatches callbacks and
# handles reconnecting.
# Other loop*() functions are available that give a threaded interface and a
# manual interface.
client.loop forever()
```

from future import absolute import

```
import os
import re
import datetime
import paho.mgtt.client as mgtt
# The callback for when the client receives a connACK response from the server.
def on connect(client, userdata, rc):
    print("Connected with result code "+str(rc))
    # Subscribing in on_connect() means that if we lose the connection and
    # reconnect then subscriptions will be renewed.
    client.subscribe("test/europython/+")
def on_disconnect(client, userdata, rc):
    print("Disconnected with result code "+str(rc))
# The callback for when a PUBLISH message received from the server.
def on message(client, userdata, msg):
    if msq.topic == "test/europython/chesco":
        print("I have received my own message :(")
    else:
        print('Received message from not understandable topic {}: "{}"'
              .format(msg.topic, msg.payload))
client = mqtt.Client()
client.on_connect = on_connect
client.on message = on message
client.on disconnect = on disconnect
client.username_pw_set('root', 'toor')
client.connect(host="broker.mydomain.com", port=8883, keepalive=50)
# Blocking call that processes network traffic, dispatches callbacks and
# handles reconnecting.
# Other loop*() functions are available that give a threaded interface and a
# manual interface.
client.loop forever()
```

from __future__ import absolute_import

API time



Again, options?











S Symfony



PROJECT REQUIREMENTS

- REAL-TIME DATA
 - SECURITY
 - OBFUSCATION X
- AUTHENTICATION X
- Z-WAY COMMUNICATION
 - RESILIENCY .

- LIGHTWEIGHT X
- LAST KNOWN STATUS
 - DEBUGGING :
 - ADMIN SITE
 - MOBILE APP API
 - RAINBOWS, ETC.

- SCALABILITY
- PROVEN TECHNOLOGIES
 - SMALL TECH STACK -
 - ERROR TRACKING
- REDUCE DATA TRANSFER
 - DOCUMENTATION



Authentication

Let Python decide

https://github.com/rabbitmq/rabbitmq-auth-backend-http











PROJECT REQUIREMENTS

- REAL-TIME DATA
 - SECURITY
 - OBFUSCATION X
- AUTHENTICATION X
- Z-WAY COMMUNICATION
 - RESILIENCY :

- LIGHTWEIGHT X
- LAST KNOWN STATUS
 - DEBUGGING
 - ADMIN SITE
 - MOBILE APP API
 - RAINBOWS, ETC.

- SCALABILITY
- PROVEN TECHNOLOGIES
 - SMALL TECH STACK -
 - ERROR TRACKING -
- REDUCE DATA TRANSFER
 - DOCUMENTATION

PROJECT REQUIREMENTS

- REAL-TIME DATA
 - SECURITY
 - OBFUSCATION X
- AUTHENTICATION -
- Z-WAY COMMUNICATION
 - RESILIENCY .

- LIGHTWEIGHT X
- LAST KNOWN STATUS
 - DEBUGGING
 - ADMIN SITE
 - MOBILE APP API
 - RAINBOWS, ETC.

- SCALABILITY
- PROVEN TECHNOLOGIES
 - SMALL TECH STACK -
 - ERROR TRACKING -
- REDUCE DATA TRANSFER
 - DOCUMENTATION

Obfuscated and Lightweight messages Google

Protocol Buffers

https://github.com/google/protobuf



```
1
2
3
'id': 'AF34601AEDE',
4
'timestamp': 1468942200,
5
'data': {
6
    'action': 'CONT',
7    'sensor1': 14.65,
8    'sensor2': 12693
9
}
10
}
```





Protocol Buffers

https://github.com/google/protobuf







```
message Person {
  required string name = 1;
  required int32 id = 2;
  optional string email = 3;
  enum PhoneType {
    MOBILE = 0;
    HOME = 1;
    WORK = 2;
  message PhoneNumber {
    required string number = 1;
    optional PhoneType type = 2 [default = HOME];
  repeated PhoneNumber phone = 4;
```

PROJECT REQUIREMENTS

- REAL-TIME DATA
 - SECURITY
 - OBFUSCATION X
- AUTHENTICATION -
- Z-WAY COMMUNICATION
 - RESILIENCY :

- LIGHTWEIGHT X
- LAST KNOWN STATUS
 - DEBUGGING
 - ADMIN SITE
 - MOBILE APP API
 - RAINBOWS, ETC.

- SCALABILITY
- PROVEN TECHNOLOGIES
 - SMALL TECH STACK -
 - ERROR TRACKING -
- REDUCE DATA TRANSFER
 - DOCUMENTATION

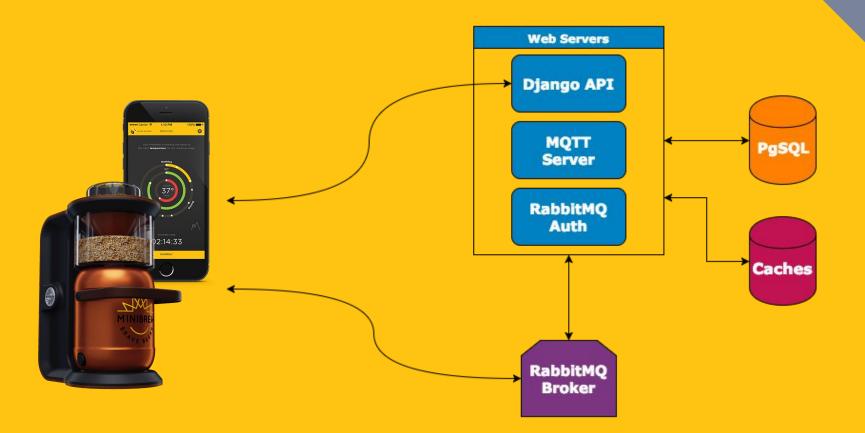
PROJECT REQUIREMENTS

- REAL-TIME DATA
 - SECURITY
 - OBFUSCATION
- AUTHENTICATION
- Z-WAY COMMUNICATION
 - RESILIENCY

- LIGHTWEIGHT
- LAST KNOWN STATUS
 - DEBUGGING
 - ADMIN SITE
 - MOBILE APP API
 - RAINBOWS, ETC.

- SCALABILITY
- PROVEN TECHNOLOGIES
 - SMALL TECH STACK -
 - ERROR TRACKING -
- REDUCE DATA TRANSFER
 - DOCUMENTATION

Final Architecture



Wanna roll with us?









elements.nl/careers

Thank You

Questions?

